FlashComs

Quick overview / Background

ChatZone was envisioned as a unique product that would combine real-time communication with entertainment. Online communities of all kids, from dating to special interest groups, were in need for an easy way to communicate, but we created a more advanced web application to deliver a yet richer experience.

Requirements

The goal was to create a multi-functional environment which would incorporate all possible ways of online communication and offer rich functionality in social networking and entertainment. ChatZone had to have an integrated web application look and feel, had to load fast, function without screen refreshing. To deliver perfect social networking and entertainment experience to users, ChatZone required advanced communication tools, as well as a solid integrated gaming platform and user-friendly content distribution tools.

Solution

For superior and flexible communication, we bundled all FlashComs applications into ChatZone's dynamic platform and designed its interface with desktop style in mind knowing what the users are familiar with. Game Zone is a part of the application, and already comes with several built-in games, but can be enhanced with additional integrated custom games. Chat Zone features include: Instant messenger, Video chat profile manager, User search, Game zone, Audio and video player, RSS reader, Message, mailboxPublic IM services (ICQ, MSN, AOL, Yahoo, etc.), News module …and many more.

ChatZone

Year: 2009

Project time line: 2 months

Technologies:

- Adobe Flex / AS3
- FMS / Red5
- PHP/MySQL
- Jabber/XMPP